WHAT IS CLAIMED IS:

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- 1. An element of globe block game for creating a portion of hollow globe-like body, each said element comprising:
- a plurality of interfaces defining along with a pattern on the hollow globe-like body;

a relatively larger outer face boundary defined by the interfaces; and a relatively smaller inner face boundary defined by the interfaces.

- 2. An element of globe block game according to claim 1 in which the surface within the relatively larger outer face boundary or the relatively smaller inner face boundary, is further processed by a known printing, engraving, embossing, gluing, laser carving, sand blasting, colored painting or chemical etching method, for creating a known or imaginary geographic information, star chart or picture thereon.
- 3. An element of globe block game according to claim 1 in which the pattern is a plurality of longitude and latitude lines, wherein the longitude and latitude lines having a predetermined dividing (N°).
- 4. An element of globe block game according to claim 3 in which the hollow globe-like body having a predetermined radius (R), a predetermined thickness (T0), and the relatively larger outer face boundary having a longitude edge (H1), and the relatively smaller inner face boundary having a longitude edge (H2), which are determined by:

H1 =
$$(2 \pi R) (N^{\circ}) \div (360^{\circ});$$

H2 = $(2 \pi) (R-T0) (N^{\circ}) \div (360^{\circ}).$

5. An element of globe block game according to claim 3 in which the hollowglobe-like body having a predetermined radius (R), a predetermined

thickness (T0), and the relatively larger outer face boundary having a latitude edge (L1s) at a latitude that equals to the predetermined dividing (N°) multiplied by a predetermined number (S), and the relatively smaller inner face boundary having a latitude edge (L2s) at a latitude that equals to the predetermined dividing (N°) multiplied by the predetermined number (S), wherein the latitude edges are determined by:

L1s
$$\rightleftharpoons$$
 (2 π)(R)(cosine(S · N°))(N°) \div (360°); 及
L2s \rightleftharpoons (2 π)(R-T0)(cosine(S · N°))(N°) \div (360°).

- 6. An element of globe block game according to claim 3 in which the predetermined dividing (N°) is selectively ranged from 1° to 30°, so that is referable to a known world atlas with the longitude and latitude lines which having a dividing as same as the predetermined dividing (N°).
- 7. An element of globe block game according to claim 3 in which the predetermined dividing (N°) is 5°, so that is referable to a known world atlas with the longitude and latitude lines which having a dividing as same as the predetermined dividing (N°).

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- 8. An element of globe block game according to claim 3 in which the predetermined dividing (N°) is 10°, so that is referable to a known world atlas with the longitude and latitude lines which having a dividing as same as the predetermined dividing (N°).
- 9. An element of globe block game according to claim 3 in which the predetermined dividing (N°) is 15°, so that is referable to a known world atlas with the longitude and latitude lines which having a dividing as same as the predetermined dividing (N°).

- 10. An element of globe block game according to claim 1, further comprising a known connector disposed on the interfaces for connecting the element
- 11. An element of globe block game according to claim 10, wherein the known connector is a layer of adhesive material.
 - 12. An element of globe block game according to claim 10, wherein the connector is a part of a known male/female connectors.
 - 13. An element of globe block game according to claim 10, wherein the connector is a part of a known magnetic coupling elements.
- 14. An element of globe block game according to claim 1, wherein the face between the relatively larger outer face boundary further comprising a connector for connecting an extra geographic item, celestial information or picture item.
 - 15. An element of globe block game according to claim 1, wherein the element is using to create a portion of the globe-like body for combined with a portion of a book shelf, so as to provide a function of globe block game to the bookshelf.
- 16. An element of globe block game according to claim 1, wherein the element is using to create a portion of the globe-like body for combined with a game table or a board.
 - 17. An element of globe block game for creating a portion of hollow globe-like body, each said element is a shell-like body comprising:
 - a plurality of interfaces defining along with a pattern on the hollow globe-like body;
- 25 a relatively larger outer face boundary defined by the interfaces; and

a relatively smaller inner face boundary defined by the interfaces.

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18. An element of globe block game according to claim 17, in which the shell-like body is made from a plastic, metal, cloth, leather, wooden, paper or any combination layers therebetween; wherein the surface between the relatively larger outer face boundary or the relatively smaller inner face boundary, is further processed by a known printing, engraving, embossing, gluing, laser carving, sand blasting, colored painting or chemical etching methods, for creating a known or imaginary geographic information, star chart or picture thereon.

19. An element of globe block game according to claim 17, in which the hollow globe-like body having a predetermined radius (R), a predetermined thickness (T0), and the relatively larger outer face boundary having a longitude edge (H1), and the relatively smaller inner face boundary having a longitude edge (H2), which are determined by:

H1 =
$$(2 \pi R) (N^{\circ}) \div (360^{\circ});$$

H2 = $(2 \pi) (R-T0) (N^{\circ}) \div (360^{\circ}).$

20. An element of globe block game according to claim 17, in which the hollow globe-like body having a predetermined radius (R), a predetermined thickness (T0), and the relatively larger outer face boundary having a latitude edge (L1s) at a latitude that equals to the predetermined dividing (N°) multiplied by a predetermined number (S), and the relatively smaller inner face boundary having a latitude edge (L2s) at a latitude that equals to the predetermined dividing (N°) multiplied by the predetermined number (S), wherein the latitude edges are determined by:

L1s=
$$(2\pi)(R)(cosine(S \cdot N^\circ))(N^\circ)\div(360^\circ)$$
;及
L2s= $(2\pi)(R-T0)(cosine(S \cdot N^\circ))(N^\circ)\div(360^\circ)$.